ROADWAY SURFACE CONDITION
1 Dry 6 Oil
2 Wet 7 Standing Water
3 Snow / Slush 8 Other
4 Ice 9 Unknown
5 Sand / Mud / Dirt

WEATHER
1 Overcast / Mostly Cloudy 6 Snow / Sleet / Hail / Freezing Rain
2 Overcast 7 Snow / Sleet / Hail / Freezing Rain
3 Rainy 8 Drifting Snow
4 Snowing / Sleet / Smoke 9 Other
5 Unobstructed

LIGHT CONDITIONS
1 Daylight 5 Dark - Street Lights Off
2 Dawn 6 Dark - No Street Lights
3 Dusk 7 Daylight
4 Dark - Street Lights On 9 Unknown

WORK ZONE LOCATION
1 Within Work Zone 6 In External Traffic Barriers
2 Maintenance 7 Caused from Work Zone
3 Utility 8 Work Zone Type Unknown
4 Work Zone Type Unknown

LOCATION CHARACTER (ONLY IF APPLICABLE)
1 Bridge / Overpass 7 School Zone
2 Tunnel 8 Playground Zone
3 Interchange / Turnout 9 Roadway
4 Roadway
5 Shopping Mall / Plaza 10 Church
6 Airport / Helipad 11 Other
7 Other

ROADWAY CHARACTER
1 Straight / Level 6 Curve & Grade
2 Straight / Grade 7 Curve at Hillcrest
3 Straight at Hillcrest 8 Curve in Sag
4 Straight in Sag 9 Unknown

HAZARDOUS MATERIALS (IDENTIFY IN NARRATIVE)
1 Hazmat Transported - Not Released
2 Hazmat Transported - Released

TRAFFIC CONTROL
1 Signals 6 RR Signal
2 Stop Sign 7 Officer / Flagger
3 Yield Sign 8 Other Traffic Control
4 Flashing Red 9 No Traffic Control
5 Flashing Amber 10 Unknown

POSTED SPEED
MILES PER HOUR FOR EACH VEHICLE INVOLVED

TYPE OF ROADWAY
1 Two Way - Undivided 6 Highway
2 Two Way - Divided 7 Freeway
3 Two Way - Divided with Barriers 8 Freeway
4 Two Way - Divided - No Barrier 9 Expressway
5 Reversible Road 10 Other
6 Interchange Ramp

ROADWAY SURFACE TYPE
1 Dirt 6 Wood
2 Blacktop 7 Gravel
3 Gravel 8 Other
4 Other / Wood / Rock 9 Unobstructed
5 Gravel

VEHICLE CLASSIFICATION (ONLY IF APPLICABLE)
1 Trailer w/GWR of 10,001 lbs or more, or is any trailer combined vehicle(s) is 26,001 lbs or more, or is Combined - CDL Required
2 Single vehicle w/GWR of 26,001 lbs or more, or any school bus regardless of size - CDL Required
3 Single vehicle of 26,001 lbs or less, designed to carry 16 passengers or more, or any vehicle regardless of size which requires a Haz Mat Permit - CDL Required
4 Commercial vehicle transporting 13 passengers or less - No CDL endorsement required

PEDESTRIAN / PEDESTRIAN CYCLIST WAS USING
1 Sidewalk 5 Unmarked X Walk
2 Walkway 6 Other
3 Shoulder 7 Unmarked Bicycle Route
4 Marked X Walk 8 Roadway

PEDESTRIAN / PEDESTRIAN CYCLIST CLOTHING VISIBILITY
1 Dark 4 Reflective - Reflective
2 Light 5 Other Reflective Apparel*
3 Mixed 6 - Shoess, Patches

PEDESTRIAN ACTION (ONE PER UNIT)
1 Walking on Roadway 11 Working on Roadway Shoulder / Opposite Traffic
2 Walking on Sidewalk 12 Standing or Walking in Roadway
3 Walking on Sidewalk - Opposite 13 Standing or Walking in Roadway
4 Walking on Shoulder 14 Working on Shoulder
5 Walking - Non-Intersection - No X Walk 15 Working on Shoulder
6 Walking - Non-Intersection - X Walk 16 Not in Roadway
7 Walking on Shoulder - Opposite 17 Looping or U-turning*
8 Walking in Roadway with Traffic 18 Full or Partially Into Path of Vehicle
9 Walking in Roadway 19 At Intersection Not Using Crosswalk
10 Walking on Bicycle Route 20 At Intersection Not Using Crosswalk

PEDESTRIAN CYCLIST ACTION (ONE PER UNIT)
43 Riding diagonally 47 Cyclist Turned Into Path of Vehicle-Same Direction
44 Riding with Traffic 48 Cyclist Turned Into Path of Vehicle - Opposite Direction
45 Stopped at Traffic 49 All Other Actions
46 Fell or Passed into Path of Vehicle 50 Xing or Entering Traffic

CONTRIBUTING CIRCUMSTANCES - DRIVERS, PEDESTRIANS, OR PEDESTRIAN CYCLISTS (MORE THAN THREE PER UNIT)
1 Under Influence of Alcohol 30 Disregard Flagger / Other
2 Under Influence of Drugs 31 Apparent Fatigued
3 Exceeding Posted Speed Limit 32 Apparently Intoxicated
4 Exceeding Posted, Safe Speed 33 Had Taken Medication
5 Dis petrant or Pedestrian Cyclist 34 Wrong Side of Road
6 Improper Passing 35 Hit & Run
7 Following Too Close 36 Hit & Run - Pedestrian Cyclist
8 Over Center Line 37 Hit & Run - Car
9 Failing to Signal 38 Hit & Run - Pedestrian Cyclist
10 Improper Turn 39 Hit & Run - Pedestrian Cyclist
11 Disregard Flag and Go Signal 40 Hit & Run - Pedestrian Cyclist
12 Disregard Flag and Signal 41 Hit & Run - Pedestrian Cyclist
13 Disregard Yield Sign / Flashing Yellow Light 42 Hit & Run - Pedestrian Cyclist
14 Improper Speed 43 Hit & Run - Pedestrian Cyclist
15 Improper Parking - U Turn Location 44 Hit & Run - Pedestrian Cyclist
16 Improper Turning 45 Hit & Run - Pedestrian Cyclist
17 Improper U-Turn 46 Hit & Run - Pedestrian Cyclist
18 Improper Signal 47 Hit & Run - Pedestrian Cyclist
19 Improper Signal 48 Hit & Run - Pedestrian Cyclist
20 Improper U-Turn 49 Hit & Run - Pedestrian Cyclist
21 Improper Speed 50 Hit & Run - Pedestrian Cyclist
22 Improper Speed 51 Unmarked, Drunk
23 Improper Speed 52 Driver Not Deflecting

VEHICLE ACTIONS (ONE PER VEHICLE)
1 Going Straight Ahead 13 Legally Parked, Occupied
2 Overtaking and Passing 14 Legally Parked, Unoccupied
3 Making Right Turn 15 Backing
4 Making Left Turn 16 Going Wrong Way on Divided Highway
5 Making U-Turn 17 Going Wrong Way on One-Way Road
6 Slowing 18 Going Wrong Way on One-Way Road
7 Stopping for Traffic 19 Other
8 Stopped at Signal or Stop Sign 20 Changing Lanes
9 Stopped in Roadway 21 Illegally Parked, Occupied
10 Starting in Traffic Lane 22 Illegally Parked, Unoccupied
11 Starting From Parked Position 23 Merging Into Traffic
12 Merging From Traffic

VEHICLE CONDITION (NO MORE THAN THREE PER VEHICLE)
1 Defective Brakes - Pedestrian 27 Other
2 Defective Headlights 28 Other
3 Defective Rear Lights 29 Other
4 Tires Wear or Smooth 30 Other
5 Tires Flat or Blown 31 Other
6 Lost a Wheel 32 Other
7 Defective Steering mechanism 33 Other
8 Power Failure 34 Other

DIRECTION OF MOVEMENT (INDICATE BY NUMBER)
1 North 9 West
2 East
3 South

RHEOBITY
1 Had Been Drinking 4 Had Not Been Drinking
2 BAC - Above 0.001% 5 Unknown
3 BAC - Below 0.001% 6 Unknown

ALCOHOL TEST
97 Test Given - Results Pending OR: List Actual Test
98 Test Given - No Results Results in 100ths
99 Test Refused

DRE ASSESSMENT (NO MORE THAN 2 PER UNIT)
1 CNS - Depresses 6 Intoxicated
2 CNS - Stimulates 7 Intoxicated
3 Motor Coordination 8 Intoxicated
4 PCP 9 Intoxicated, Other Test - Drug Intoxicated
5 Narcotic / Hallucinogen 10 Intoxicated, Other Test - Drug Intoxicated

VEHICLE OVERLOAD / UNDERLOAD
1 No Overload or Underload
2 Striking Vehicle Overloads Other Vehicle
3 Striking Vehicle Underrides Other Vehicle
4 Overload or Underload Unknown

STATE OF WASHINGTON
POLICE TRAFFIC COLLISION REPORT OVERLAY
3500-354-355 Revised 07/00
UNIT 1
UNIT 2
DESCRIBE IN THE NARRATIVE

PART A
When the information requested is not available or not applicable, leave that portion of the form blank. Enter the pre-printed REPORT NO. found at the top right of Part A, on all subsequent pages. Include the REPORT NO. if you are providing exchange of information to individuals involved.

If applicable to your jurisdiction, enter the Case # on all pages.

Use the Unit #1 section of Part A to capture information on motor vehicle drivers or pedalcyclists.

Use the Unit #2 section of Part A to capture information on motor vehicle drivers, pedalcyclists, pedestrians or property owners.

Use the applicable Status codes to further describe pedestrian or pedalcyclists involved.

Use the Additional Persons Involved section of Part B to capture information on vehicle passengers or witnesses only.

Use the Supplemental Police Traffic Collision Report to capture information on additional units.

WHEN TO USE THE COMMERCIAL MOTOR CARRIER PORTION OF THE REPORT
(See Supplemental Police Traffic Collision Report).

Answers to questions below determine use.

Did this collision involve -

1 A truck with at least 2 axles and 6 tires?
2 A commercial vehicle designed or used to transport 9 or more people, including driver?
3 Any vehicle requiring a hazardous material placard?

STOP - If response to all above questions is "No", do not complete the Commercial Motor Carrier portion of report.

4 A fatal injury?
5 An injured person who was transported for immediate medical attention?
6 A vehicle which was towed because of disabling damage?
7 A vehicle requiring intervening assistance before proceeding under its own power? (e.g., towed from ditch, etc.)

STOP - If response to the last four items is "No", do not complete the Commercial Motor Carrier portion of report.

USE THE FOLLOWING CODES ON THE COMMERCIAL MOTOR CARRIER PORTION OF THE REPORT:

<table>
<thead>
<tr>
<th>VEHICLE TYPE</th>
<th>CARGO BODY TYPE</th>
<th>NAME SOURCE (CARRIER)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 Bus</td>
<td>1 Van/Enclosed Box</td>
<td>1 Side of Vehicle</td>
</tr>
<tr>
<td>2 Single-unit Truck; 2 axle, 6 tires</td>
<td>2 Cargo Tank</td>
<td>2 Shipping Papers</td>
</tr>
<tr>
<td>3 Single-unit Truck; 3 or more axles</td>
<td>3 Flatbed</td>
<td>3 Driver</td>
</tr>
<tr>
<td>4 Truck/Trailer</td>
<td>4 Dump</td>
<td>4 Log Book</td>
</tr>
<tr>
<td>5 Truck Tractor (Bob-tail)</td>
<td>5 Concrete Mixer</td>
<td></td>
</tr>
<tr>
<td>6 Tractor/Semi-Trailer</td>
<td>6 Auto Transporter</td>
<td></td>
</tr>
<tr>
<td>7 Tractor/Doubles</td>
<td>8 Garbage/Refuse</td>
<td></td>
</tr>
<tr>
<td>8 Tractor/Trails</td>
<td>9 Other</td>
<td></td>
</tr>
<tr>
<td>9 Other/Cannot Classify</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

USE THE FOLLOWING CODES FOR STATUS, SEAT POSITION, AIRBAG, RESTRAINT SYSTEMS, EJECTION, HELMET USE AND INJURY CLASS:

<table>
<thead>
<tr>
<th>STATUS OF PEDESTRIAN/PEDALCYCLIST</th>
<th>AIRBAG</th>
<th>SEAT POSITION</th>
<th>RESTRAINT SYSTEMS</th>
<th>EJECTION</th>
<th>HELMET USE FOR MOTORCYCLES, SKATEBOARDS, SKATEBOARDERS</th>
<th>INJURY CLASS</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 Bicyclist</td>
<td>1 Not Air Bag Deployed</td>
<td>10 Other Position</td>
<td>1 No Restraints Used</td>
<td>1 Not Ejected</td>
<td>1 Helmet Used</td>
<td>1 No Injury</td>
</tr>
<tr>
<td>2 Tricyclist</td>
<td>2 Not Deployed</td>
<td>11 Position Unknown</td>
<td>2 No Restraints Used</td>
<td>2 Fully Ejected</td>
<td>2 Helmet Used</td>
<td>2 Dead at Scene</td>
</tr>
<tr>
<td>3 Person on foot</td>
<td>3 Deployed - Front</td>
<td>12 Motorcycle</td>
<td>3 Lap &amp; Shoulder Belt Used</td>
<td>3 Partially Ejected</td>
<td>3 Helmet Not Used</td>
<td>3 Dead on Arrival</td>
</tr>
<tr>
<td>4 Roller Skater /Skateboarder</td>
<td>4 Deployed - Side</td>
<td>13 Outside of Vehicle</td>
<td>4 Child Convertible Seat Used</td>
<td>4 Unknown</td>
<td>4 Helmet Not Used</td>
<td>4 Died at Hospital</td>
</tr>
<tr>
<td>5 Non-Motorized Wheelchair</td>
<td>5 Deployed - Other</td>
<td></td>
<td>5 Child Booster Seat Used</td>
<td></td>
<td>5 Non-Motorized Wheelchair</td>
<td>5 Non-Dieing (Evident Injury)</td>
</tr>
<tr>
<td>6 Flagger</td>
<td>6 Deployed - Combination</td>
<td></td>
<td>6 Child Booster Seat Used</td>
<td></td>
<td>6 Flagger</td>
<td>6 Possible Injury</td>
</tr>
<tr>
<td>7 Roadway Worker</td>
<td>7 Deployment Unknown</td>
<td></td>
<td>7 Child Seat Used</td>
<td></td>
<td>7 Roadway Worker</td>
<td>7 Other</td>
</tr>
<tr>
<td>8 Emergency Response Personnel</td>
<td>8</td>
<td></td>
<td>8 Child Seat Used</td>
<td></td>
<td>8 Emergency Response Personnel</td>
<td>8 Other</td>
</tr>
<tr>
<td>9 Other*</td>
<td>9</td>
<td></td>
<td>9 Unknown</td>
<td></td>
<td>9 Other</td>
<td>9 Other</td>
</tr>
</tbody>
</table>

* DESCRIBE IN THE NARRATIVE.